



Name: _____

Date: _____

Class: _____

SECTION A: MULTIPLE CHOICE QUESTIONS (10 points)

1. Total internal reflection occurs when:

- a. Light passes through a medium unchanged
- b. Light is completely reflected within a denser medium at an angle greater than the critical angle
- c. Light is always refracted
- d. Light is partially absorbed

2. The critical angle depends on:

- a. The color of light
- b. The refractive indices of two media
- c. The temperature of the medium
- d. The shape of the light source

SECTION B: CALCULATION PROBLEMS (20 points)

3. Calculate the critical angle between glass ($n = 1.5$) and air ($n = 1.0$):

Show your complete work here:

Final Answer: _____ degrees

4. A light ray travels from water ($n = 1.33$) to glass ($n = 1.5$). Determine:

- The critical angle
- What happens to the light ray at this angle

Calculation and explanation:

Answers: a) Critical Angle: _____ b) Light Behavior: _____

SECTION C: PRACTICAL APPLICATION (30 points)

5. Explain how total internal reflection is used in:

- Fiber optic communication
- Medical endoscopy
- Prisms in binoculars

SECTION D: DIAGRAM ANALYSIS (20 points)

6. Draw and label a diagram showing:

- Incident ray
- Refracted ray
- Critical angle
- Normal line
- Boundary between two media

SECTION E: CRITICAL THINKING (20 points)

7. Describe how total internal reflection differs from regular refraction:

8. Propose an original experiment to demonstrate total internal reflection:

Materials needed: Procedure: Expected observations:

BONUS CHALLENGE (10 extra points)

9. Research and explain how some animals use total internal reflection in nature:

SCORING BREAKDOWN

Section A (Multiple Choice): ____/10

Section B (Calculations): ____/20

Section C (Practical Applications): ____/30

Section D (Diagram Analysis): ____/20

Section E (Critical Thinking): ____/20

Bonus Challenge: ____/10

TOTAL SCORE: ____/100

SUBMISSION GUIDELINES

- Use clear, legible handwriting
- Show all work for calculation problems
- Provide complete, thoughtful explanations
- Check your work before submission