

Graphing Simple Functions and Understanding Slope

essential for 14-year-old stud	nd understanding slope is a fundamental concept in mathematics that is dents to master. This welcome pack is designed to provide engaging and eginners understand the concept of slope and graphing simple linear equations.
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What is Slope?	
	cal change (rise) to the horizontal change (run) between two points on a line. It formula: slope = (y2 - y1) / (x2 - x1)
Graphing Simple Linear E	Equations
A linear equation can be grap the slope and b is the y-inter	phed on a coordinate plane using the slope-intercept form: y = mx + b, where m is cept.

Activity 1: Graphing Simple Linear Equations
Graph the following linear equations on a coordinate plane:
1. $y = 2x + 1$ 2. $y = x - 2$ 3. $y = 3x + 2$
Activity 2: Identifying Slope
Identify the slope of the following lines:
1. $y = 2x + 1$ 2. $y = x - 2$ 3. $y = 3x + 2$

Activity 4: Slope S	cavenger Hunt		
		slope of 1, 2, and 3. Record your findings in a j	ournal c
on a graph paper.	o my our environment that have a	stope of 1, 2, and o. Nedora your infamigo in a j.	ourriare

Activity 5: Graphing Challenge	
Graph the following quadratic equation: y	$= x^2 + 2x + 1$
Conclusion	
numerous real-world applications. By mas	ding slope is a fundamental concept in mathematics that has tering this concept, students will be well-prepared for more teers in fields such as science, technology, engineering, and

•	Slope: the ratio of the vertical change (rise) to the horizontal change (run) between two points on a line Linear equation: an equation that can be graphed as a straight line Coordinate plane: a plane with x and y axes used to graph points and lines Quadratic equation: an equation that can be graphed as a curve
SS	essment
2	. What is the slope of the line y = 2x + 1? . Graph the line y = x - 2 on a coordinate plane. . A bike travels from Point A to Point B at an average speed of 20 km/h. If the distance between the two points is 120 km, how long does it take to travel from Point A to Point B?

rtension 				
2. Find and ide	uadratic equation y = ntify lines in your en th art project using (vironment that hav	e a slope of 1, 2, and 3. ometric shapes.	