



### Introduction (10 minutes)

*Read the introduction and answer the following questions:*

1. What is the purpose of navigating and giving directions in a town setting?

2. Why is it essential to practice and apply navigation and direction-giving skills?

3. What are some authentic materials and role-play activities that can be used to support learning?

### Understanding Maps (20 minutes)

*Read the section on understanding maps and answer the following questions:*

1. What is the purpose of a map in navigation?

2. How do you read a map to find a specific location?

3. What are some common features found on a map?



## Giving Directions (25 minutes)

*Read the section on giving directions and answer the following questions:*

1. How do you ask for directions in a town?

2. What are some common phrases used in giving directions?

3. How do you give directions to someone who is lost?

## Navigation Challenges (30 minutes)

*Read the section on navigation challenges and answer the following questions:*

1. What are some common navigation challenges in a town setting?

2. How do you use a map to navigate through an unfamiliar neighborhood?

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3. What are some strategies for overcoming navigation challenges?

## Role-Play Activities (35 minutes)

Complete the following role-play activities:

1. Create a role-play scenario where one student gives directions to another student to navigate to a specific location.

2. Practice giving directions using a map and key vocabulary and phrases.

3. Create a navigation challenge where students have to find their way through an unfamiliar neighborhood.

## Differentiated Activities (20 minutes)

Complete the following differentiated activities:

### For students who require additional support:

1. Provide a graphic organizer to help with map-reading skills.

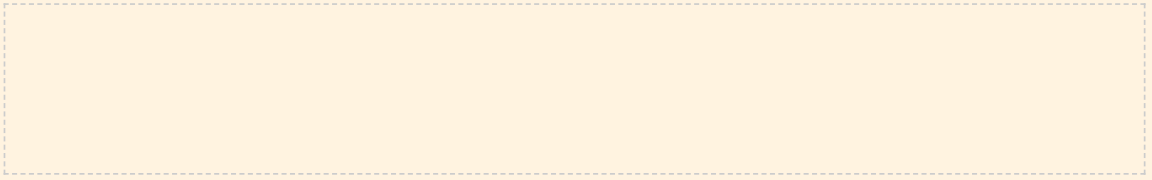
2. Use visual aids, such as diagrams and pictures, to support understanding.

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### For students who need a challenge:

1. Create a more complex navigation challenge that requires problem-solving skills.

2. Ask students to create their own maps and give directions to their peers.



## Assessment (20 minutes)

*Complete the following assessment activities:*

1. Observations of student participation during role-play activities.

2. Evaluation of student ability to provide clear and concise directions.

3. A reflective journaling activity to gauge student understanding of the topic.

## Conclusion (10 minutes)

*Read the conclusion and answer the following questions:*

1. What is the importance of navigating and giving directions in a town setting?

2. How can students apply the skills learned in this activity to real-life situations?

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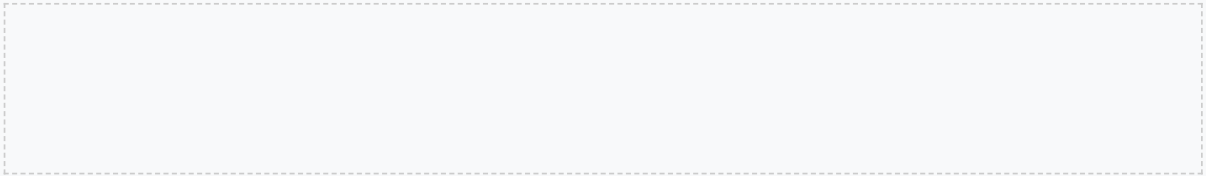
3. What are some potential challenges that students may face when navigating and giving directions in a town setting?

## Appendix

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*Use the following resources to support the activities and questions in this worksheet:*

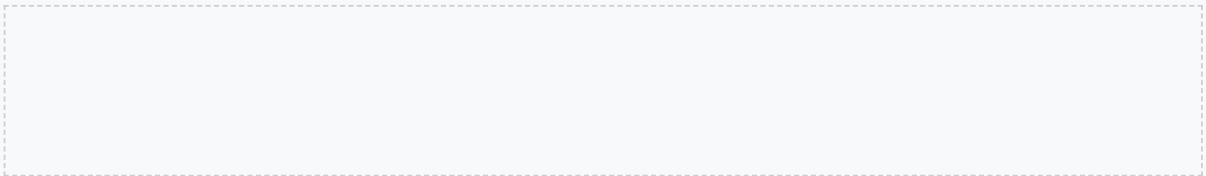
**1. Map of a town**



**2. Role-play scenario cards**



**3. Graphic organizer for map-reading skills**



**4. Assessment rubric for navigation challenges**

