

PLANIT Solving Linear Equations with Real-World Applications

vorksheet is designed for 14-year	heet on solving linear equations with real-world applications! To the purpose and interactive content that helps students understand the column interactive content that helps students understand the column.	e of this
quations and their applications in		
Vhat are Linear Equations? (0 minutes)	
National linear equation is an equation in $x + b = c$, where a, b, and c are co	which the highest power of the variable is 1. It can be written nstants, and x is the variable.	in the form o
Real-World Applications of Li	near Equations (15 minutes)	
inear equations have numerous ı	eal-world applications, including:	
Calculating the cost of prodDetermining the speed of a		
 Predicting population grow Solving problems in science 	th	
	, and originocring	

Activity 1: Solving Linear Equations (20 minutes)
Solve the following linear equations:
1. 2x + 3 = 5 2. x - 2 = 3 3. 4x = 12
Activity 2: Real-World Scenarios (25 minutes)
Read the following real-world scenarios and solve the linear equation:
 A company produces 250 units of a product per day. If each unit costs \$5 to produce, how much does the company spend on production per day? A car travels 250 miles in 5 hours. How many miles does it travel per hour?

Activity 3: Gra	ohing Linear Equations (20 minutes)
Graph the follow	ing linear equations on a coordinate plane:
1. y = 2x + 3 2. y = x - 2	
Activity 4: Wor	d Problems (25 minutes)
Solve the followi	ng word problems using linear equations:
1. A bakery s make in a	ells 250 loaves of bread per day. If each loaf costs \$2, how much money does the bakery
2. A group of	friends want to share some candy equally. If they have 48 pieces of candy and there are 8 w many pieces of candy will each friend get?

1. 2x + 3 = 5 solved as x = 2 2. x - 2 = 3 solved as x = 1
Conclusion (10 minutes)
Congratulations on completing this interactive worksheet on solving linear equations with real-worksplications! We hope you had fun and learned something new. Remember to practice solving line equations regularly to become more proficient.

Answer Key

Activity 1:

- 1. x = 1
- 2. x = 5
- 3. x = 3

Activity 2:

- 1. \$1250
- 2. 50 miles per hour

Activity 3:

- 1. Graph the equation y = 2x + 3 on a coordinate plane
- 2. Graph the equation y = x 2 on a coordinate plane

Activity 4:

- 1. \$500
- 2. 6 pieces of candy per friend

Activity 5:

- 1. Correct solution: x = 1
- 2. Correct solution: x = 5