



Exploring Texture and Pattern in Printmaking through Monotype and Collage

Student Name: _____

Class: _____

Due Date: _____

Introduction to Printmaking

Welcome to this exciting lesson on exploring texture and pattern in printmaking through monotype and collage! In this activity, you will learn about the basics of printmaking, including the techniques of monotype and collage, and how to create unique textures and patterns using these methods.

Key Concepts:

Printmaking: a technique of creating artworks by transferring ink onto paper or other surfaces

Monotype: a printmaking technique that produces a unique print each time

Collage: a technique of creating artworks by gluing different materials onto a surface

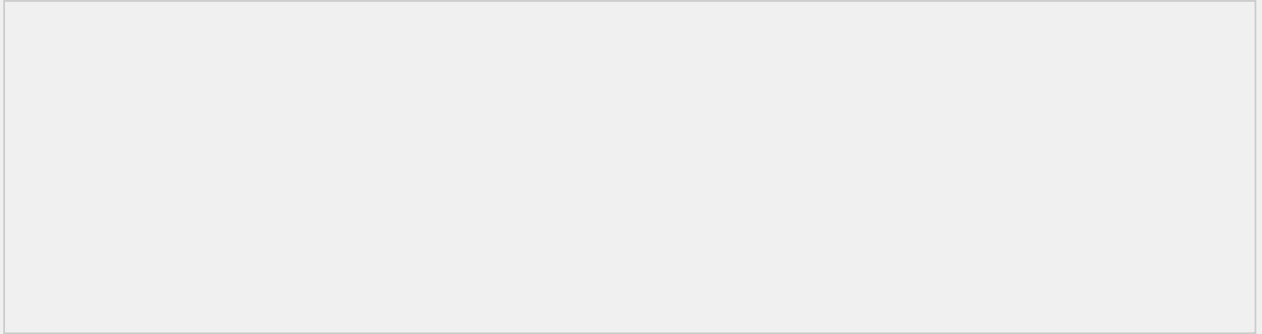
Texture: the surface quality or "feel" of an object or artwork

Pattern: a repeated design or motif

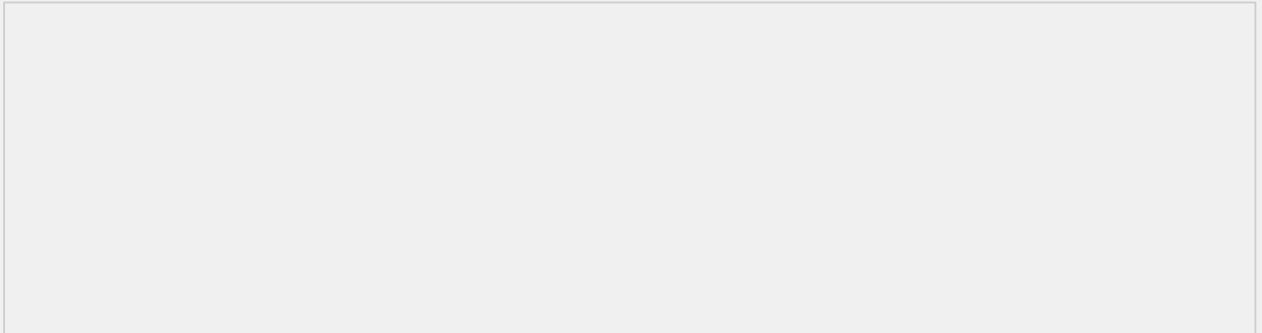
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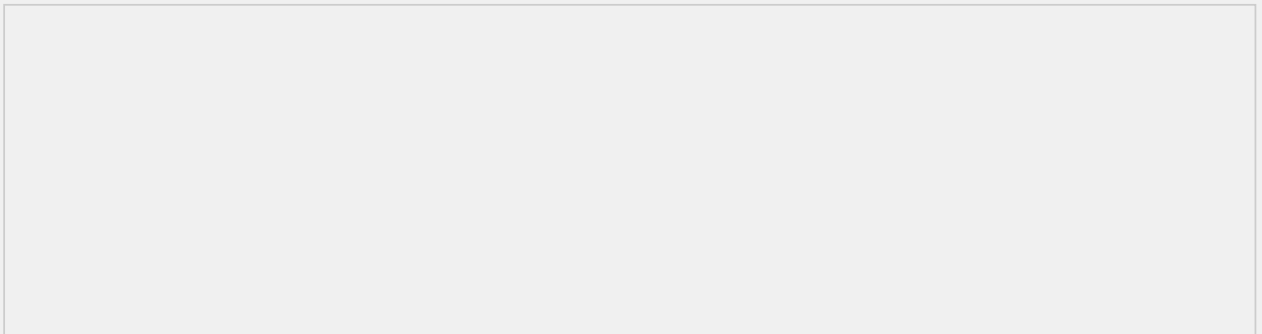
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Core: Find and collect 10 different textures from around the classroom or school, including natural and man-made textures. Create a collage using the textures you have collected.



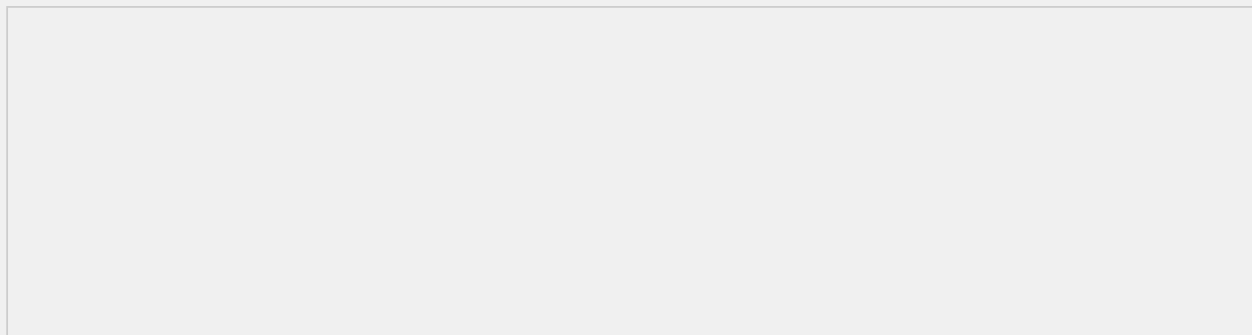
Extension: Find and collect 15 different textures from around the classroom or school, including a variety of natural and man-made textures. Create a mixed-media artwork that incorporates the textures you have collected, using a combination of drawing, painting, and collage techniques.



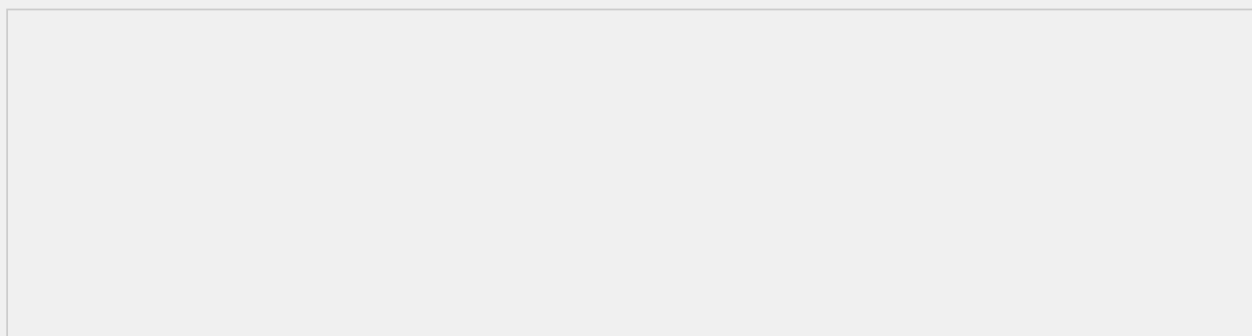
Activity 2: Monotype Printing

Create a simple monotype print using a single color and a basic shape, such as a circle or square.

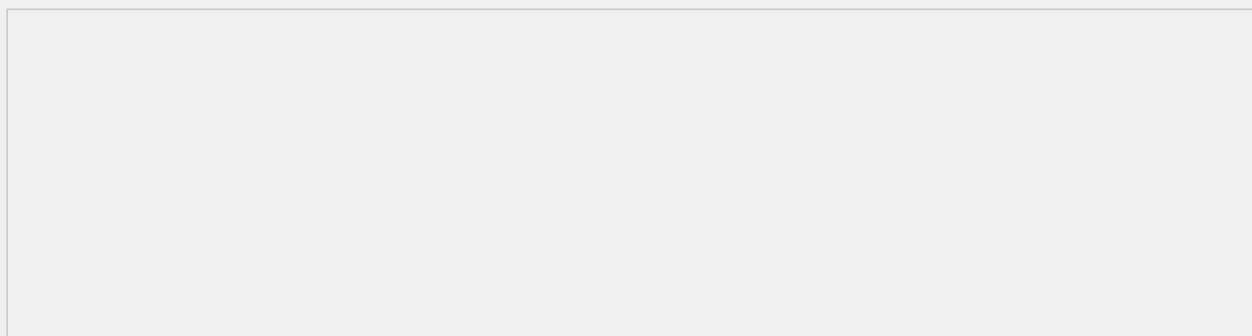
Foundation: Create a simple monotype print using a single color and a basic shape, such as a circle or square.



Core: Create a monotype print that combines two or more colors and shapes, such as a geometric pattern.



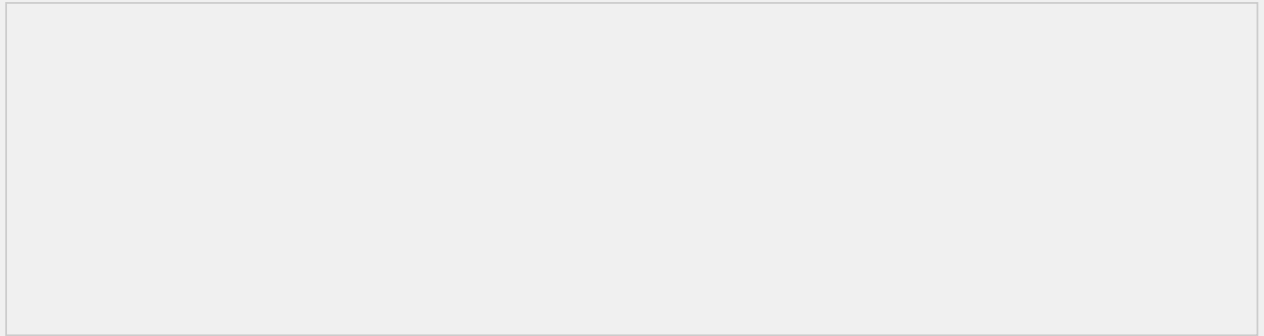
Extension: Create a series of monotype prints that explore a range of textures and patterns, using different materials and techniques, such as layering or scraping.



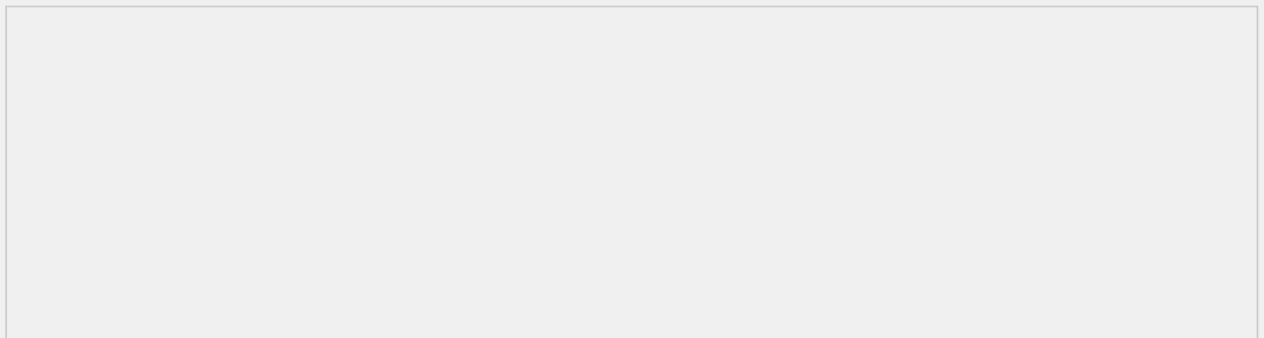
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Create a simple collage using pre-cut shapes and textures, such as paper or fabric.

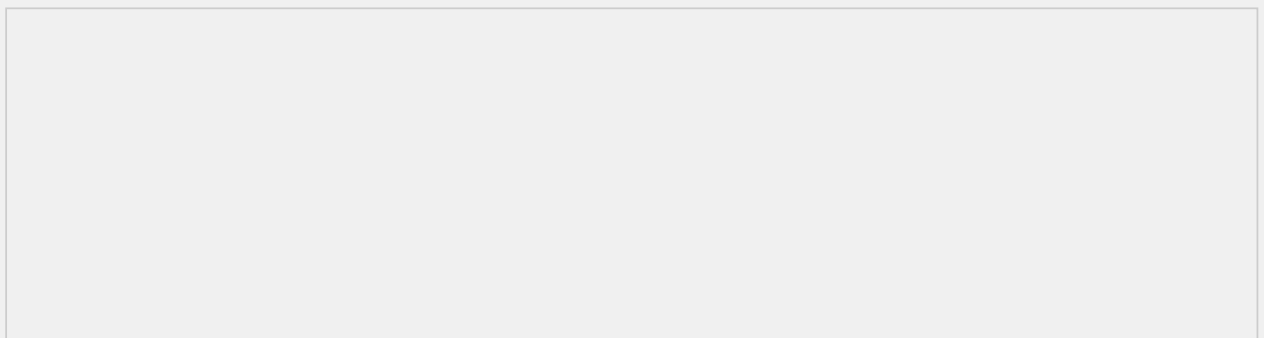
Foundation: Create a simple collage using pre-cut shapes and textures, such as paper or fabric.



Core: Create a collage that incorporates a variety of textures and patterns, such as paper, fabric, and found objects.



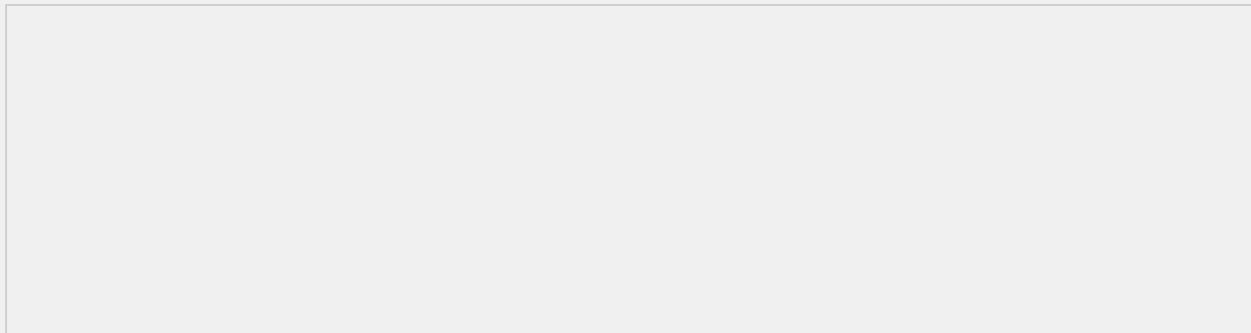
Extension: Create a complex collage that combines multiple textures and patterns, using a range of materials and techniques, such as layering or embossing.



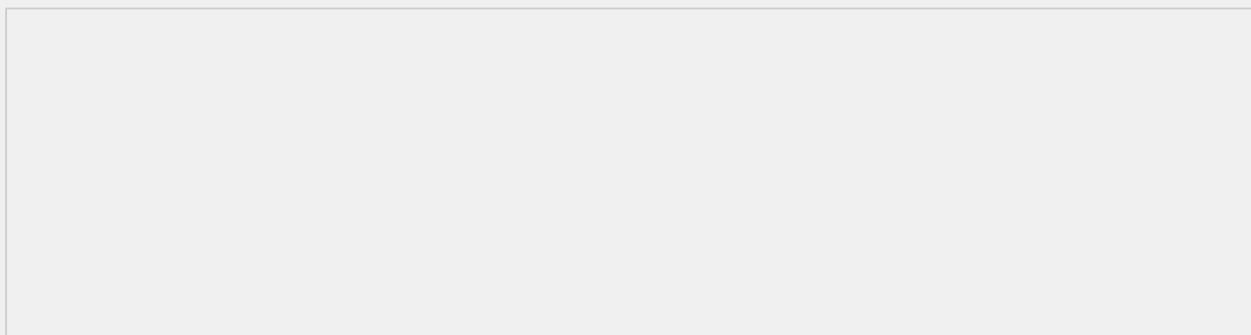
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Create a simple pattern using a repeating shape or design, such as stripes or dots.

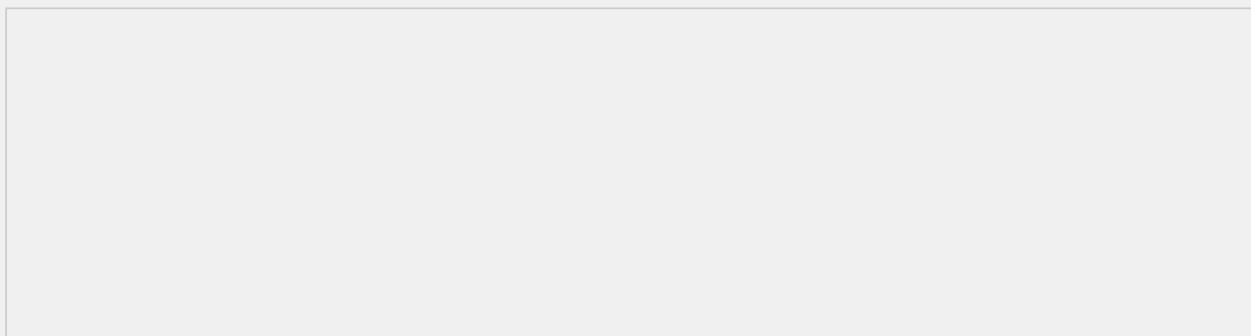
Foundation: Create a simple pattern using a repeating shape or design, such as stripes or dots.



Core: Create a pattern that incorporates a variety of shapes and designs, such as geometric or organic patterns.



Extension: Create a complex pattern that combines multiple shapes and designs, using a range of materials and techniques, such as layering or texture.



Activity 5: Reflection and Evaluation

Write a short reflection on what you have learned about texture and pattern in printmaking.

Foundation: Write a short reflection on what you have learned about texture and pattern in printmaking.

Core: Write a reflection on what you have learned about texture and pattern in printmaking, and evaluate your own artwork, discussing what you like and what you could improve.

Extension: Write a detailed reflection on what you have learned about texture and pattern in printmaking, and evaluate your own artwork, discussing the techniques and materials you used, and what you could improve.

Assessment Criteria

The following criteria will be used to assess your work:

Assessment Criteria:

Participation and engagement in activities

Quality of artwork and technique

Understanding of texture and pattern in printmaking

Ability to reflect and evaluate own learning

Extension Activity

Research and create a presentation about an artist who uses texture and pattern in their work.

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Alternative Extension Activity: Create a series of prints that explore a range of textures and patterns, using different materials and techniques.

Glossary

The following terms are used in this lesson:

Glossary:

Monotype: a printmaking technique that produces a unique print each time

Collage: a technique of creating artworks by gluing different materials onto a surface

Texture: the surface quality or "feel" of an object or artwork

Pattern: a repeated design or motif

Resources

The following resources are required for this lesson:

Resources:

Printmaking press

Monotype plates

Ink and rollers

Collage materials (paper, fabric, found objects)

Digital tools (software or apps)

Safety Considerations

The following safety considerations must be observed in this lesson:

Safety Considerations:

Wear protective gear (aprons, gloves) when working with materials and equipment

Use materials and equipment only as instructed by the teacher

Keep the workspace clean and tidy to prevent accidents

Report any spills or accidents to the teacher immediately

Advanced Concepts

In this section, we will explore advanced concepts in texture and pattern in printmaking, including the use of layering, texture paste, and found objects. We will also discuss the importance of experimentation and risk-taking in the creative process.

Case Study: The Work of Ellen Gallagher

Ellen Gallagher is an American artist known for her innovative use of texture and pattern in her printmaking practice. Her work often incorporates found objects, such as plasticine and glue, to create complex and intricate textures. Gallagher's use of layering and experimentation has pushed the boundaries of what is possible in printmaking, and her work serves as an inspiration to artists and printmakers around the world.

Technical Skills

In this section, we will focus on the technical skills required to create complex textures and patterns in printmaking. We will cover topics such as ink viscosity, paper preparation, and press settings, and provide tips and tricks for achieving optimal results.

Example: Creating a Texture Paste

To create a texture paste, mix together 1 tablespoon of acrylic medium with 1 tablespoon of modeling paste. Apply the mixture to your printmaking plate using a palette knife or brush, and then print as usual. Experiment with different ratios of medium to paste to achieve varying levels of texture and viscosity.

Artistic Applications

In this section, we will explore the artistic applications of texture and pattern in printmaking, including the use of texture and pattern to create mood, atmosphere, and narrative. We will also discuss the role of texture and pattern in different artistic movements, such as abstract expressionism and pop art.

Artist Profile: Bridget Riley

Bridget Riley is a British artist known for her innovative use of pattern and texture in her printmaking practice. Her work often features bold, geometric patterns that explore the relationship between color, shape, and perception. Riley's use of texture and pattern has had a significant influence on the development of op art and geometric abstraction.

Historical Context

In this section, we will explore the historical context of texture and pattern in printmaking, including the development of printmaking techniques and the role of texture and pattern in different cultural and artistic traditions. We will also discuss the impact of technological advancements on the development of printmaking and the use of texture and pattern.

Timeline: A Brief History of Printmaking

1450: Johannes Gutenberg invents the movable-type printing press, revolutionizing the spread of knowledge and ideas. 1500s: Woodcut and engraving become popular printmaking techniques in Europe. 1800s: Lithography and screen printing emerge as new printmaking techniques. 1900s: Abstract expressionism and pop art movements explore the use of texture and pattern in printmaking.

Cultural Significance

In this section, we will explore the cultural significance of texture and pattern in printmaking, including the role of texture and pattern in different cultural and artistic traditions. We will also discuss the impact of globalization and technological advancements on the use of texture and pattern in printmaking.

Cultural Example: African Textiles

African textiles are renowned for their vibrant colors, intricate patterns, and complex textures. The use of texture and pattern in African textiles serves not only aesthetic purposes but also carries cultural and symbolic meaning. For example, the Adinkra cloth of Ghana features intricate patterns and textures that convey messages about wisdom, strength, and community.

Conclusion

In conclusion, texture and pattern are essential elements of printmaking, offering a wide range of creative possibilities for artists and printmakers. By experimenting with different techniques, materials, and artistic applications, artists can push the boundaries of what is possible in printmaking and create innovative, visually stunning works of art.

Final Project: Creating a Printmaking Portfolio

For your final project, create a printmaking portfolio that showcases your skills and creativity in using texture and pattern. Include a variety of prints that demonstrate your understanding of different techniques, materials, and artistic applications. Write a brief artist statement that explains your inspiration, creative process, and artistic goals.

Glossary of Terms

The following glossary provides definitions for key terms used in this lesson:

Glossary of Terms

Monotype: a printmaking technique that produces a unique print each time. **Collage:** a technique of creating artworks by gluing different materials onto a surface. **Texture:** the surface quality or "feel" of an object or artwork. **Pattern:** a repeated design or motif.

References

The following references provide additional information and resources for further learning:

Reference List

Gallagher, E. (2019). Ellen Gallagher: Selected Works. New York: Pace Gallery. Riley, B. (2018). Bridget Riley: Paintings and Prints. London: Tate Britain.



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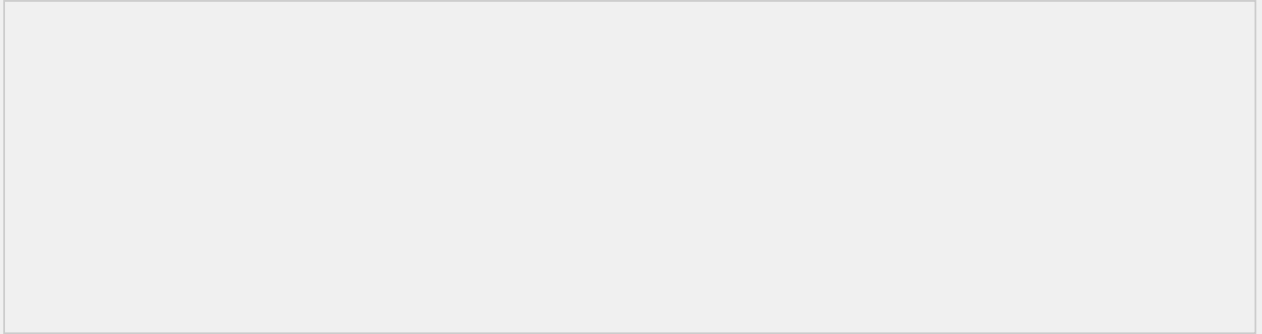
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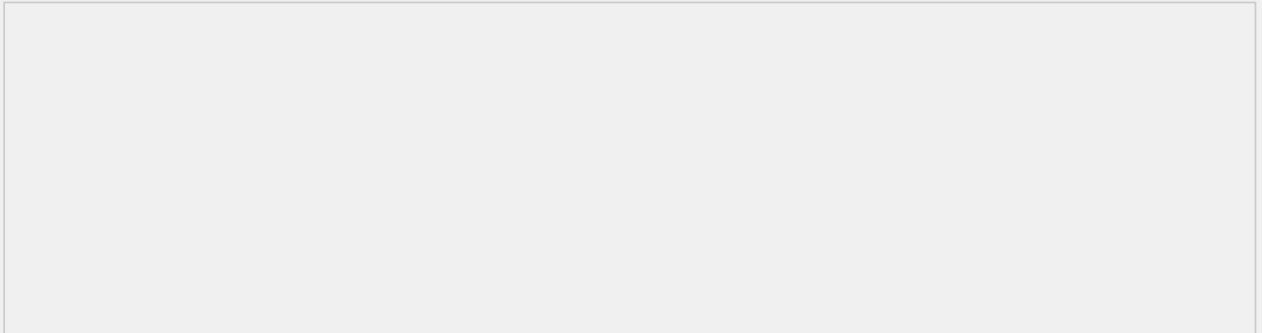
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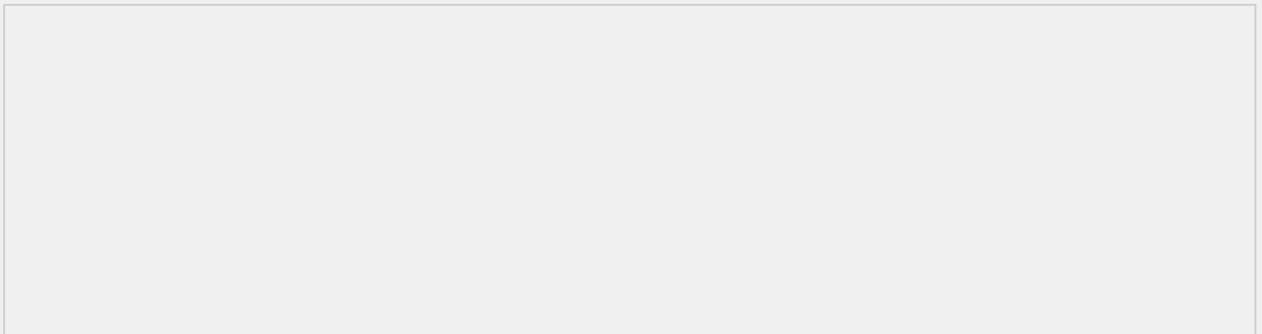
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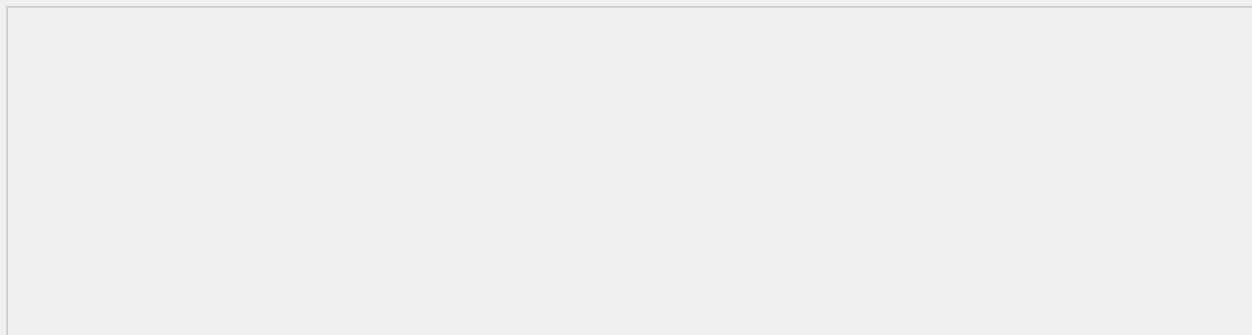
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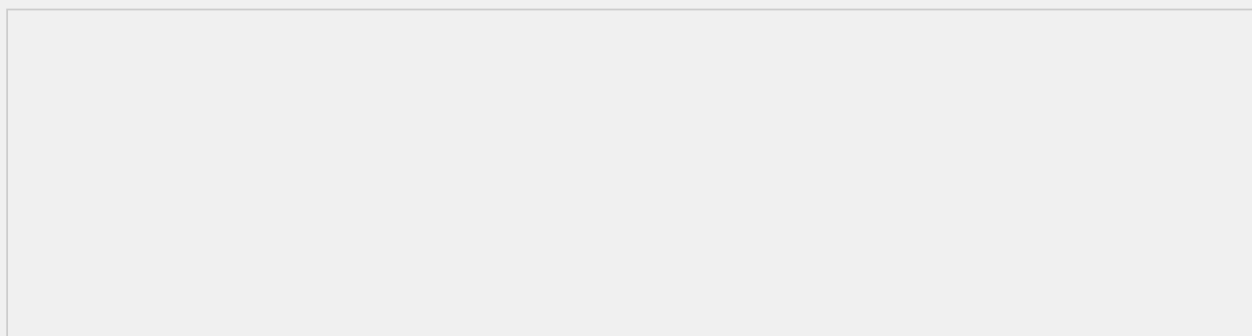
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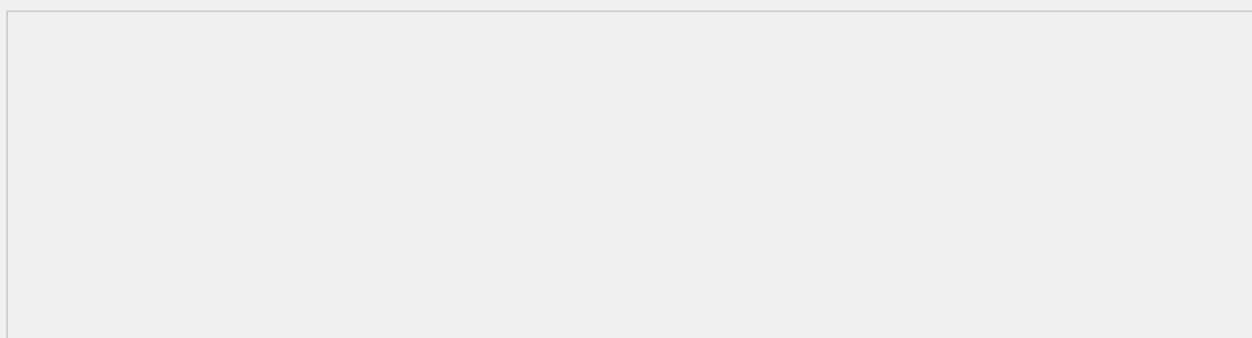
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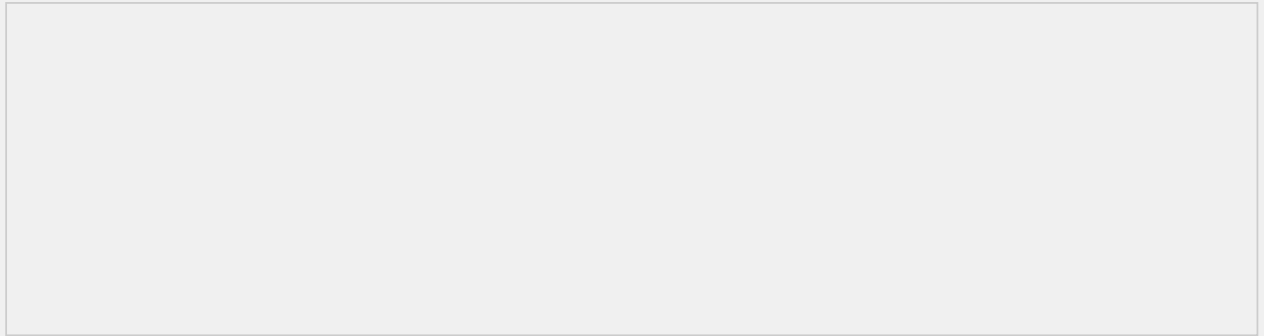
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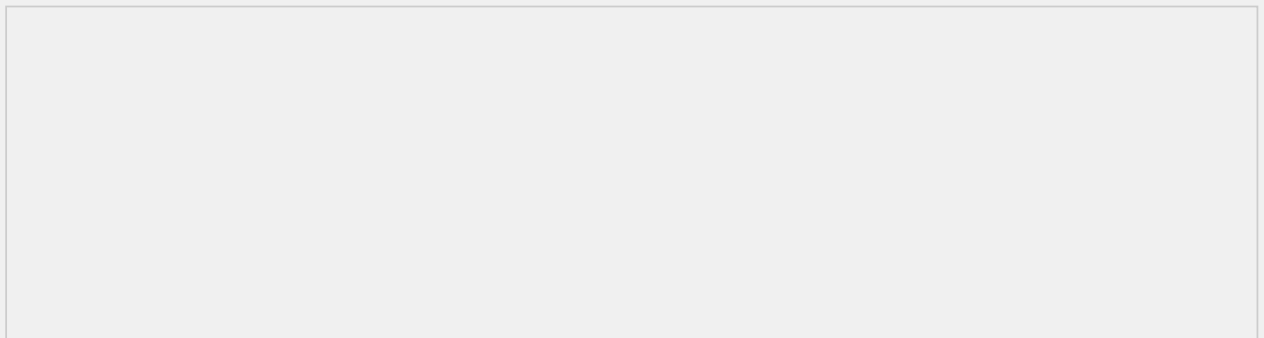
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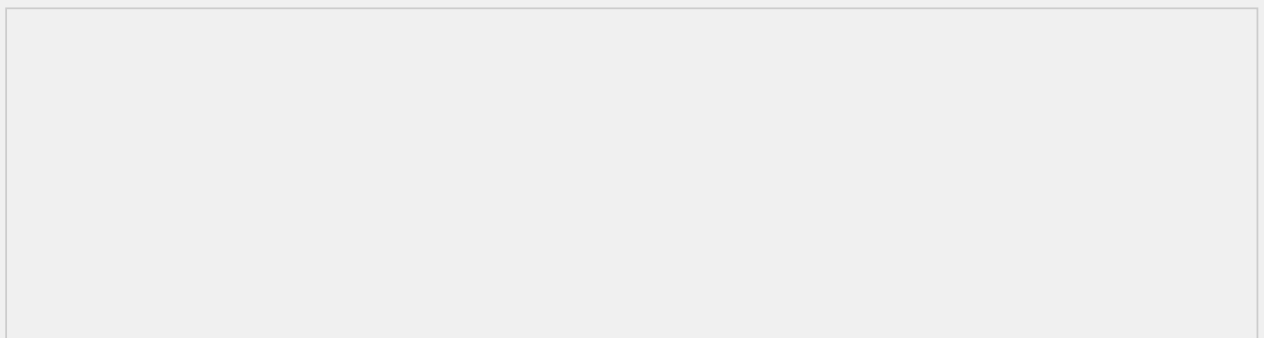
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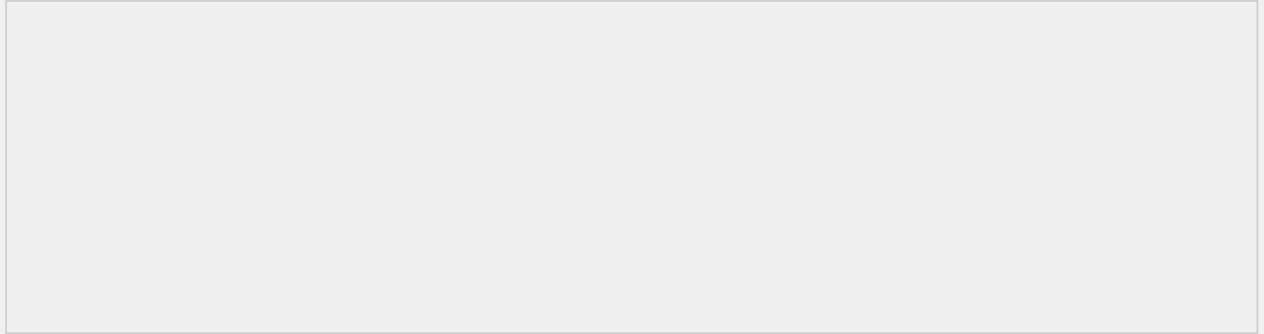
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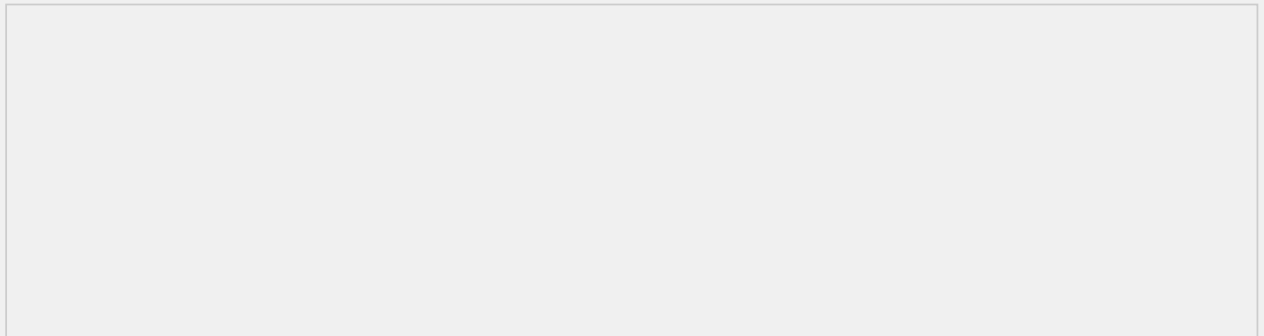
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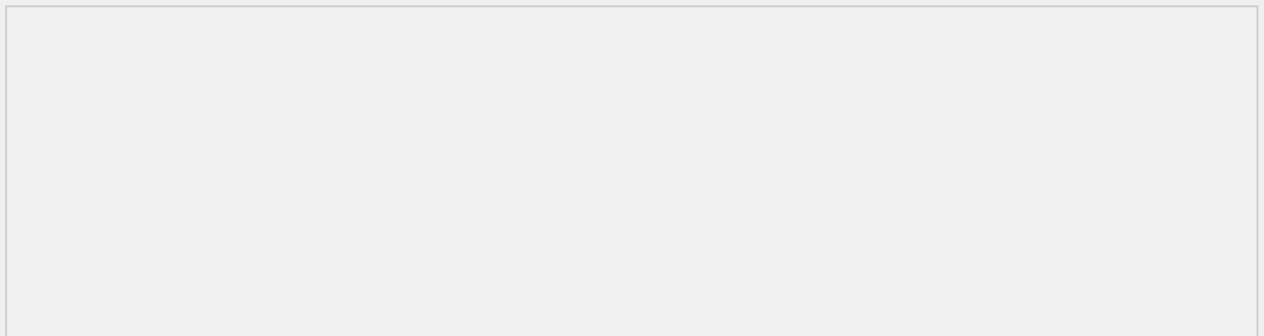
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